# New techniques to address the problem P vs. NP

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You may say I'm a dreamer ...









- P vs NP
- Complexity Theory in Membrane Computing
- Computational complexity frameworkBorderlines of tractability









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3 Final Comments







# Goal:

 Unconventional approaches/tools to attack the P versus NP problem are given by using Membrane Computing.







# Computability (1931)

- Define the informal idea of mechanical/algorithmic problems resolution in a rigorous way.
- Which problems are computable in a (universal) model?

# Complexity (1970)

- Provide bounds on the amount of resources necessary for every mechanical procedure (algorithm) that solves a given problem.
- Which (computable) problems are efficiently solvable?







- Finding solutions versus checking the correctness of solutions.
- Proofs versus verifying their correctness.
- This is essentially the central problem of Computational Complexity theory







It is widely believed that:

- To solve a problem is **harder** than to check the correctness of a solution
- $\mathbf{P} \neq \mathbf{NP}$ .









Classical approach (1970):

- $\mathbf{P} \neq \mathbf{NP}$ .
  - Find <u>an</u> NP-complete problem such that it does **not** belong to the class **P**.

# $\bullet \mathbf{P} = \mathbf{NP}.$

• Find <u>an</u> NP-complete problem such that it belongs to the class P.







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- $\mathbf{P} \neq \mathbf{NP}$ .
  - Find <u>an</u> NP-complete problem such that it does **not** belong to the class **P**.
- $\bullet \mathbf{P} = \mathbf{NP}.$ 
  - Find <u>an</u> NP-complete problem such that it belongs to the class P.





# Complexity Theory in Membrane Computing

Unconventional approaches/tools to attack the **P versus NP problem** are given by using **Membrane Computing**.

- Polynomial complexity classes associated with (cell–like and tissue–like)
   P systems are presented.
- A notion of acceptance must be defined in the new framework (<u>different</u> than the classical one for nondeterministic Turing machines)

### Nondeterministic Turing machines

### Membrane systems

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- Computational complexity theory deals with decision problems which are problems that require a "yes" or "no" answer.
- In real-life, many abstract problems are combinatorial optimization problems not decision problems.
- \* Every decision problem has associated a language in a natural way.
- \* The solvability of decision problems is defined through the **recognition** of the languages associated with them.





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A *recognizer P system* is a P system with input and external output such that:

- Yes, No
  - for tissue, *Yes*,  $No \in$  initial multisets (but not in  $\mathcal{E}$ !)
- all computations halt.
- for every computation, one symbol <u>Yes</u> or one symbol <u>No</u> (but not both) is sent out (and in the last step of the computation).
  - Accepting/rejecting computations
- The sets NAM, AM(-ne) and AM(+ne).
  The sets TC, TDC, TSC, and TDC(k), TSC(k), for each k ≥ 1.





Let  $\mathcal{R}$  be a class of recognizer P systems. A decision problem  $X = (I_X, \theta_X)$  is solvable in polynomial time by a family  $F_X = (\Pi(n))_{n \in \mathbb{N}^+}$ , of  $\mathcal{R}$ , if

• *F<sub>X</sub>* is polynomially uniform by Turing machines.







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- *F<sub>X</sub>* is polynomially uniform by Turing machines.
- There exists a pair (*cod*, *s*) of pol-time computable functions such that for every  $u \in I_X$  we have  $cod(u) \in I_{\Pi(s(u))}$ , for every  $n \in \mathbb{N}$  we have  $s^{-1}(n)$  is a finite set, and
  - *F<sub>X</sub>* is polynomially bounded with regard to (*X*, *cod*, *s*).
  - $F_X$  is sound and complete, with regard to (X, cod, s).







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We denote this by  $X \in \mathsf{PMC}_{\mathcal{R}}$ .

Closed under complement and polynomial-time reductions





# Solvability of a decision problem





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P vs. NP in MC

# Efficiency of a membrane systems class

### • Efficiency: Capability to solve NP-complete problems in polynomial time.

- NP  $\cup$  co-NP  $\subseteq$  PMC<sub>R</sub>.
- Non-Efficiency:  $P = PMC_{\mathcal{R}}$ .

#### Frontiers of the efficiency:

- $M_1$  efficient.
- *M*<sub>2</sub> non efficient.
- $M_2 \subseteq M_1$ : each solution *S* of a problem *X* in  $M_2$  is also a solution in  $M_1$ .

Passing from  $M_2$  to  $M_1$  amounts to passing from non efficiency to efficiency.





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# Managing frontiers of the efficiency





# Attacking the P versus NP problem





- Finding an **NP**-complete problem efficiently solvable in *M*<sub>2</sub>.
  - Translating a polynomial time solution of an **NP**-complete problem in  $M_1$ , to a polynomial time solution in  $M_2$ .



• Finding an **NP**-complete problem not polynomial time solvable in M<sub>2</sub>.







# Introduction

- P vs NP
- Complexity Theory in Membrane Computing

# Computational complexity frameworkBorderlines of tractability

# 3 Final Comments







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#### • Proposition 1 (Sevilla theorem, 2004)

Every DTM working in polynomial time can be simulated in polynomial time by a family of recognizer basic P systems.

### • Proposition 2 (Milano theorem, 2000)

If a decision problem is solvable in polynomial time by a family of recognizer basic P systems with input membrane, then there exists a DTM solving it in polynomial time.

• Theorem:  $P = PMC_T$  (Sevilla team, 2004).

• Corollary:  $P \neq NP$  if and only if every, or at least one, NP–complete problem is not in PMC $_{T}$ .







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• **Proposition 3:** A deterministic P system with active membranes but without membrane division can be simulated by a DTM with a polynomial slowdown.

Theorem:  $P = PMC_{\mathcal{NAM}}$ .

• Efficient solutions to **NP**–complete problems in  $\mathcal{AM}(-ne)$ :

•  $\mathsf{NP} \cup \mathsf{co-NP} \subseteq \mathsf{PMC}_{\mathcal{AM}(-ne)}$  (Sevilla team 2003, A. Alhazov, C. Martín and L. Pan, 2004).

### A borderline of the efficiency

• (elementary) division rules in  $\mathcal{AM}(-ne)$ 





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• (elementary) division rules in  $\mathcal{AM}(-ne)$ 





# • Characterization: $PSPACE = PMC_{AM(+ne)}$

(A.E. Porreca, G. Mauri and C. Zandron, 2006, 2008).

### • Conclusion: $\mathcal{AM}$ is too powerful from the complexity point of view.







# Polarizationless P systems with active membranes

• 
$$\Pi = (\Gamma, \Sigma, H, \mu, \mathcal{M}_1, \dots, \mathcal{M}_q, \mathcal{R}, i_{in}, i_{out})$$
:

- (a)  $[a \rightarrow u]_h$  (object evolution rules).
- (b)  $a[]_h \rightarrow [b]_h$  (send-in communication rules).
- (c)  $[a]_h \rightarrow []_h b$  (send-out communication rules).
- (d)  $[a]_h \rightarrow b$  (dissolution rules).
- (e)  $[a]_h \rightarrow [b]_h [c]_h$  (division rules for elementary membranes).
- (f)  $[[]_{h_1} []_{h_2}]_h \rightarrow [[]_{h_1}]_h [[]_{h_2}]_h$  (division rules for non-elementary membranes).

• The sets  $\mathcal{NAM}^0$ ,  $\mathcal{AM}^0(\alpha, \beta)$ , where  $\alpha \in \{-d, +d\}$  and  $\beta \in \{-ne, +ne\}$ .







At the beginning of 2005, Gh. Păun (problem **F** from <sup>1</sup>) wrote:

My favorite question (related to complexity aspects in *P* systems with active membranes and with electrical charges) is that about the number of polarizations. Can the polarizations be completely avoided? The feeling is that this is not possible – and such a result would be rather sound: passing from no polarization to two polarizations amounts to passing from non–efficiency to efficiency.

The so-called Păun's conjecture can be formally formulated:

 $\mathbf{P} = \mathbf{PMC}_{\mathcal{AM}^0(+d,-ne)}$ 

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<sup>&</sup>lt;sup>I</sup>Gh. Păun: Further twenty six open problems in membrane computing. *Third Brainstorming Week on Membrane Computing* (M.A. Gutiérrez et al. eds.), Fénix Editora, Sevilla, 2005, pp. 249–262.

### AFFIRMATIVE

• Non efficiency of  $\mathcal{AM}^0(-d, +ne)$ 

**Theorem:**  $\mathbf{P} = \mathbf{PMC}_{\mathcal{AM}^0(-d,+ne)}$ (Sevilla team, 2006).

• The notion of dependency graph.

### NEGATIVE

• Efficiency of  $\mathcal{AM}^0(+d,+ne)$ :

**Theorem: PSPACE**  $\subseteq$  **PMC**<sub>*A*M<sup>0</sup>(+*d*,+*ne*)</sub>

(A. Alhazov, Pérez-Jiménez, 2007).

### A borderline of the efficiency

• dissolution rules in  $\mathcal{AM}^0(+ne)$ .




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#### On efficiency of polarizationless P systems with active membranes



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# Only communication P = PMC<sub>TC</sub> • tissue P systems with only communication rules can be efficiently simulated by basic transition P systems















IMCS



RGNC









## Borderlines of tractability (rules length)





AE Porreca, N Murphy, MJ Pérez. An Optimal Frontier of the Efficiency of Tissue P Systems with Cell Division. 10thBWMC 2012 (vol.II), 141-166.



R Gutiérrez, MJ Pérez, M Rius. Characterizing tractability by tissue-like P systems. LNCS 5957 (2010), 289-300.







## Borderlines of tractability (rules length)

## Separation

**\*NP**  $\cup$  **co**-NP  $\subseteq$  **PMC**<sub> $\mathcal{TSC}(3)$ </sub>  $\star \mathbf{P} = \mathbf{PMC}_{\mathcal{TSC}(2)}$ 



MJ Pérez, P. Sosík. Improving the efficiency of tissue P systems with cell separation. 10thBWMC 2012 (vol.II), 105-140.



L Pan, MJ Pérez, A Riscos, M Rius. **New frontiers of the efficiency in tissue P systems**. Pre-proceedings ACMC 2012, pp. 61-73.







- Tissue-like P systems:  $\Pi = (\Gamma, \Sigma, \mathcal{E}, \mathcal{M}_1, \dots, \mathcal{M}_q, \mathcal{R}, i_{in}, i_{out})$ 
  - The objects of  $\mathcal{E}$  initially appear located in the environment in an arbitrary number of copies.
- Tissue-like P systems without environment:  $\mathcal{E} = \emptyset$ .
- The classes  $\widehat{\mathcal{TC}}$ ,  $\widehat{\mathcal{TDC}}$ ,  $\widehat{\mathcal{TSC}}$ , and  $\widehat{\mathcal{TC}(k)}$ ,  $\widehat{\mathcal{TDC}(k)}$ ,  $\widehat{\mathcal{TSC}(k)}$ , for  $k \ge 1$ .





Theorem  

$$\forall k \in \mathbb{N} \ \left( \mathsf{PMC}_{\mathcal{TDC}(k+1)} = \mathsf{PMC}_{\widehat{\mathcal{TDC}}(k+1)} \right)$$



MJ Pérez, A Riscos, M Rius, FJ Romero. A polynomial alternative to unbounded environment for tissue P systems with cell division. IJCM, 90 (4) (2013)





## On Efficiency of tissue P systems without environment Division rules

•  $\mathbf{P} = \mathbf{PMC}_{\widehat{\mathcal{TDC}}(1)}$ . •  $\mathbf{NP} \cup \mathbf{co} - \mathbf{NP} \subseteq \mathbf{PMC}_{\widehat{\mathcal{TDC}}(2)}$ .

#### A borderline of the efficiency

• Length of communication rules in  $\widehat{TD}$ .





## Borderlines of tractability (environment)



LF Macías, MJ Pérez, A Riscos, M Rius. The efficiency of tissue P systems with cell separation relies on the environment. Proceedings CMC 2012, pp. 277-290.







# On Efficiency of tissue P systems without environment Separation rules

•  $\mathbf{P} = \mathbf{PMC}_{\widehat{\mathcal{TSC}}(3)}$ . •  $\mathbf{NP} \cup \mathbf{co} - \mathbf{NP} \subseteq \mathbf{PMC}_{\mathcal{TSC}(3)}$ .

A borderline of the efficiency

• Environment in TSC(3).





## Introduction

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#### Kind of rules:

- Division rules in *AM*.
- Division rules in *TC*.
- Dissolution rules in  $\mathcal{AM}^0(+ne)$ .

The length of communication rules:

- Passing from 1 to 2 in TD.
- Passing from 1 to 2 in  $\widehat{\mathcal{TD}}$ .
- Passing from 2 to 3 in TS.
- The environment:
  - In the framework TSC(3).





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- $P = PMC_{TSC(2)}$  (L. Pan, Pérez-Jiménez, A. Riscos, M. Rius, 2012).
- NP  $\cup$  CO NP  $\subseteq$  PMC $_{\mathcal{TDC}(2)}$  (A. Porreca, N. Murphy, Pérez-Jiménez, 2012).
- $\mathsf{NP} \cup \mathsf{co} \mathsf{NP} \subseteq \mathsf{PMC}_{\mathcal{TSC}(3)}$  (P. Sosík, Pérez-Jiménez, 2012).

- division rules in the framework of  $\mathcal{TC}$ .
- length of communication rules in the framework of TD: passing trom 1 to 2 amounts to passing from non-efficiency to efficiency.
- length of communication rules in the framework of TS: passing tom 2 to 0 amounts to passing from non-efficiency to efficiency.





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- division rules in the framework of TC.
- length of communication rules in the framework of TD: passing from 1 to 2 amounts to passing from non-efficiency to efficiency.
- length of communication rules in the framework of TS: passing train 2 to 3 amounts to passing from non-efficiency to efficiency.





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- division rules in the framework of TC.
- length of communication rules in the framework of *TD*: passing from 1 to 2 amounts to passing from non-efficiency to efficiency.
- length of communication rules in the framework of TS: passing from 2 to 3 amounts to passing from non-efficiency to efficiency.









## Final Comments (environment in tissue)

#### Division: No influence of the environment

$$\begin{array}{l} \star \mathsf{NP} \cup \mathsf{co}\text{-}\mathsf{NP} \subseteq \mathsf{PMC}_{\mathcal{TDC}(2)} = \mathsf{PMC}_{\widehat{\mathcal{TDC}}(2)} \\ \star \mathsf{P} = \mathsf{PMC}_{\mathcal{TDC}(1)} = \mathsf{PMC}_{\widehat{\mathcal{TDC}}(1)} \end{array}$$

#### Separation: Efficiency relies on the environment

#### Separation vs. Division

# Thank you!







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P vs. NP in MC

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#### Strategies

- Algorithmic (Dependency graph)
- Simulation







## Borderlines of tractability (environment) $\text{HAM-CYCLE} \in \text{PMC}_{\widehat{TD}(2)}$









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P vs. NP in MC











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P vs. NP in MC











## HAM-CYCLE $\in \mathsf{PMC}_{\widehat{\mathcal{TDC}}(2)}$



## $\mathbf{P} = \mathbf{PMC}_{\widehat{\mathcal{TSC}}} \text{ (Sketch of the proof)}$

- Key idea: only one computation is simulated
  - \* sufficient because of confluence condition

## Selection stage

- Loop over the (ordered) set of communication rules
  - apply maximally
- Loop over the (ordered) set of separation rules
  - apply if possible
  - cells with same label get unique tags (strings over 0's and 1's)
  - used cells are tracked to avoid incorrect application of separation rules





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## Execution stage

- Loop over the applied rules
  - update objects from RHS of communication rules
  - create cells (new tags) for separation rules, distributing objects





## Pseudocode (Selection stage)

**Input:** A configuration  $C_t$  of  $\Pi$  at instant t

$$\begin{array}{l} \text{for } r \equiv (i, u/v, j) \in R_{\mathcal{C}} \quad (\text{ordered}) \quad \textbf{do} \\ \text{for each pair } (i, \sigma_i), (j, \sigma_j) \quad \text{of } \mathcal{C}'_t \quad (\text{ordered}) \quad \textbf{do} \\ n_r \leftarrow \text{max number of applicablications} \\ \text{if } n_r > 0 \quad \textbf{then} \\ \mathcal{C}'_t \leftarrow \mathcal{C}'_t \setminus n_r \cdot LHS(r, (i, \sigma_i), (j, \sigma_j)) \\ A \leftarrow A \cup \{(r, n_r, (i, \sigma_i), (j, \sigma_j))\} \\ B \leftarrow B \cup \{(i, \sigma_i), (j, \sigma_j)\} \end{array}$$

for 
$$r \equiv [a]_i \rightarrow [\Gamma_0]_i [\Gamma_1]_i \in R_S$$
 (ordered) do  
for each  $(a, i, \sigma_i) \in C'_t$  (ordered), s.t.  $(i, \sigma_i) \notin B$  do  
 $C'_t \leftarrow C'_t \setminus \{(a, i, \sigma_i)\}$   
 $A \leftarrow A \cup \{(r, 1, (i, \sigma_i))\}$   
 $B \leftarrow B \cup \{(i, \sigma_i)\}$ 

Montrare Carquing

RGNC

**Input:** The output  $\mathcal{C}'_t$  and A of the selection stage

for each 
$$(r, n_r, (i, \sigma_i), (j, \sigma_j)) \in A$$
 do  
 $C'_t \leftarrow C'_t + n_r \cdot RHS(r, (i, \sigma_i), (j, \sigma_j))$ 

$$\begin{array}{l} \text{for each } (r,1,(i,\sigma_i)) \in A \text{ do} \\ \mathcal{C}'_t \leftarrow \mathcal{C}'_t + \{(\lambda,i,\sigma_i)/\sigma_i 0\} + \{(\lambda,i,\sigma_i 1)\} \\ \text{for each } (x,i,\sigma_i) \in \mathcal{C}'_t \text{ (ordered) do} \\ \text{if } x \in \Gamma_0 \text{ then } \mathcal{C}'_t \leftarrow \mathcal{C}'_t + \{(x,i,\sigma_i)/\sigma_i 0\} \\ \text{else } \mathcal{C}'_t \leftarrow \mathcal{C}'_t + \{(x,i,\sigma_i)/\sigma_i 1\} \end{array}$$

This algorithm is **deterministic** and works in **polynomial time**.







# Thank you!







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P vs. NP in MC

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